Working Agreement Canvas

| 1. Team Name Team6 - HealthCare | | | | | 2. Team Motto  Together we achieve more. | | |
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| 3. Team Mission  Our mission is to optimize the sharing of information across the health and social care system, breaking down traditional manual processes and helping social workers, hospitals and care providers coordinate efficiently to provide faster and more accurate care placements for patients. We are committed to removing information barriers, providing patients with a better care experience, supporting the rational allocation of resources between health and social services, improving the efficiency of the whole system, and ultimately promoting the full integration and efficient operation of health and social care services. | | | | 4. Roles & Responsibilities  Yan Sun: Test Controller  Chen Liang: Product Owner  Mingyuan Chen: User Experience Designer  Yulong Wang: Programmer  Burhan Akbar: Scrum Master  Who is the PO? The SM? The other Team Members? Is there single accountability for specific things? Is there a back-up? | | 5. Metrics  Team:   * Task Completion Rate * Team feedback scores   Product(s):   * Number of features completed * Bug Count * Client satisfaction rating * Real-Time Performance Accuracy * User-Testing Success Rate   What data will we collect to see if our products are successful? if we are as a team? | |
| 6. Strengths & Skills  Besides what we were hired to do, what else do we do well? What are our superpowers? | | | | 7. Gaps & Growth Opportunities  What are we lacking? How will we become more cross-functional as a team? More T-shaped as individuals? | | 8. Celebrate & Improve  How do we want to celebrate successes? How will we have fun together?  How do we plan to learn from our failures? | |
| 9. Values | | | 10. Norms & Guidelines  1.Use the same development environment.  2.Avoid hard-coded programming ideas.  3.In strict accordance with the project structure development, modular development, reduce the coupling degree    Developers need to follow the structure shown in the figure above.  config:Custom configuration classes, custom filters, interceptors, etc.  constant:major constituents.  controller:Capture the request made by the web page and return data to the page  mapper:Data persistence, operating databases  service:Service layer interface  imp:Function specific logic implementation  pojo  dto:Encapsulates the back-end to the front-end data object  vo:Encapsulate the front-end to the back-end data object  entity:Database mapping class  utils:Other tool classes, designed to simplify development, include some third-party tools  What code of conduct do we want to have pertaining to: events, decision making, communication, conflict resolution, workload, collaboration, and creating an environment where everyone feels comfortable expressing their opinions without fear? | | | | 11. Events  Sprint Length = 1-4 week  SP: 2-4 h  DS: 15min  SR: 1-2 h  Retro: 1-1.5h  BLR: 1-2 h  Time? Place? Other Attendees? |
| Company | Scrum  Openness  Courage  Focus  Commitment Respect | Team |

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